



# 8th Annual Santa Barbara Fall Brawl

November 15, 2015

Sunday



	RecCen Turf Field #1	RecCen Turf Field #2	RecCen Turf Field #3	RecCen Turf Field #4		
9:00 AM	UNLV Team Scream	Northridge Pepperdine	Warm-Up Field	UCSB White UC Irvine Blue	9:00 AM	<b>Good For Everyone To Know</b>  <u>Schedule</u> Some teams have back to back games.  <u>2016 Rules</u> All three divisions are playing 2016 USL WCLA rules.  <u>Parking</u> At UCSB park In Lot 16 or 18 for RecCen Turf fields.  If a UCSB lot is unattended use a self-serve kiosk in the parking lot or risk a \$40 ticket.  <u>Fall Brawl Tanks &amp; Shirts</u> UCSB will be selling the official SB Fall Brawl shirts.  <u>Bathrooms</u> Bathrooms at UCSB are available in Rob Gym next to the RecCen Turf fields and in an outdoor bathroom next to the Lacrosse Field.  <u>Turf Rules</u> Only water is allowed on the UCSB RecCen turf. No food, gum, seeds, coffee, tea, cigarettes, tobacco or sports drinks on the turf please!  Spectators are encouraged to use the sidelines opposite the team bench areas. Please don't watch from the endlines or same side as the team bench areas.  Please help keep our sport in good standing by <u>picking up after yourselves and your teammates.</u>
10:00 AM	Mission LA Wave	San Marcos UCLA Blue	Warm-Up Field	gaLAXy UCSB Blue	10:00 AM	
11:00 AM	LA Wave Team Scream	Tricheck UCLA Blue	Warm-Up Field	San Marcos UCSB Blue	11:00 AM	
12:00 PM	UCLA White Pepperdine	Tricheck gaLAXy	Warm-Up Field	UCSB White UNLV	12:00 PM	
1:00 PM	Mission Team Scream	LA Wave San Marcos	Warm-Up Field	Northridge UNLV	1:00 PM	
2:00 PM	Mission UC Irvine Blue	gaLAXy UCLA Blue	Warm-Up Field	UCSB White UCLA White	2:00 PM	
3:00 PM	Pepperdine UC Irvine Blue	UCLA White Northridge	Warm-Up Field	Tricheck UCSB Blue	3:00 PM	
4:00 PM				UCLA Blue UCSB Blue	4:00 PM	

**Score Tables** - Staffed By Each Team

**Facility**  
RecCen Fields

**Surface**  
Field Turf

Division Color Codes  
 Brown - College Super Division  
 Teal - College Competitive Division  
 Purple - U19 Division

**Santa Barbara Fall Brawl Game Format**

22 minute halves with a running clock, no stop clock, 5 minute halftime, no overtime, no time-outs.

Running clock with central time/horn. Team listed first wears their white/light jersey.

[2016 USL WCLA / College Rules for the spring season are in effect for this tournament.](#)

[2015 USL WCLA Rules Primer \(Helpful For U19 Teams\)](#)

### 2016 USL Womens Lacrosse Rule Changes

Topic	Rule	New Rule	Rationale
Field Marking - Dot	Rule 1 Section 9	Two small circles shall be added to the field behind each goal, 8m from the goal circle. They may be marked in a temporary substance - i.e.. spray paint, chalk, etc.	These marks will expedite play and provide consistency because they designate a clear spot for the ball to be put in play when a foul occurs in the critical scoring area below the goal line
Ball	Rule 2 Section 5	The ball may be lime green in addition to orange or yellow	This color has been shown to be easier to see in diminished light
Mouthpieces	Rule 2 Section 8	"The mouthpiece shall be of any readily visible color other than clear or white and <b>must not have graphics of WHITE teeth.</b> "	Graphics of white teeth make it difficult to determine if a player is properly wearing a mouthpiece.
Eyewear	Rule 2 Section 9	Eyewear may meet the ASTM standard of F803 or 3007 for the 2016 year. The new ASTM standard (3077) shall be in effect on January 1, 2017.	Allows players to use current models and does not compromise safety as the difference in the two standards is technical and does not relate to impact expectations.
Personal Equipment	Rule 2 Section 10	Effective January 1, 2017 any player choosing to wear headgear will only be allowed to wear headgear that meets the ASTM standard.	An ASTM standard was established for women's lacrosse and only headgear meeting this standard will be allowed for play.
Uniforms	Rule 2 Section 14	Effective January 1, 2018, Home team jerseys shall be light and Visitor jerseys shall be dark.	Eliminate the confusion of identifying teams who have similar colors and promotes safety when determining such fouls as Obstruction of Free Space to Goal
Uniforms	Rule 2 Section 16	Effective January 1, 2018, Visible long or short sleeve undergarments must correspond to the team's predominate jersey color or be light with light jersey and dark with a dark jersey.	Eliminate the confusion of identifying teams who have similar colors that wear them in opposite ways - i.e.. white with black undergarments or black with white undergarments, so that teams are more easily identified which increases safety.

### 2016 USL Womens Lacrosse Rule Changes

Topic	Rule	New Rule	Rationale
Eye black	Rule 2 Section 17	Eye Black- must be one solid stroke with no logos/numbers/letters and shall not extend further than the width of the eye socket or below the cheekbone	The excessive use of eye black and the inclusion of words and graphics have become unsportsmanlike.
Officials	Rule 3 Section 10	Beginning January 1, 2017, the game shall be officiated by at least two certified officials. Three officials are recommended.	State Associations may choose a process of their designation to certify officials.
Overtime	Rule 4 Section 7	Overtime play shall be sudden victory.	Assists in minimizing overuse injuries and fatigue.
Overtime	Rule 4 Section 7	There shall be no substitutions during the changing of ends.	Prevents delay of restarts and is not necessary due to substitution rules that allow for substitution during play.
Draw	Rule 5 Section 1	There shall be no substitutions during a redraw.	A redraw is a stoppage of play and no substutions, except for injury, are allowed during dead balls.
Goalkeeper Privileges	Rule 5 Section 1, Rule 5 Section 19	The goalkeeper must remain below the restraining line on the draw.	Eliminates the possibility of collision with a non-protected player and does not permit the field players to be disadvantaged by the goalkeeper stick.
Goalkeeper Privileges	Rule 5 Section 2, Rule 5 Section 19	The goalkeeper may not draw, shoot or score for her own team.	Clarifies that neither the goalkeeper or the goalkeeper's stick may be used on the draw or to score a goal for her team.
Elimination of the Throw	Rule 5 Section 20	To eliminate the throw and implement a procedure of alternate possession. Possession shall be awarded as per Rule 5 Section 20. The winner of the coin toss at the beginning of the game shall have the option of choosing ends or having the first possession that occurs in the game. Possessions will then alternate. The record of the possession shall be kept at the table.	Speeds up play , eliminates inaccurate throws and provides consistency.

### 2016 USL Womens Lacrosse Rule Changes

Topic	Rule	New Rule	Rationale
Illegal Player	Rule 5 Section 23	The penalty administration for an illegal player discovered after a goal and before play is restarted shall be at the center.	Aligns illegal player and illegal stick penalties.
Stick Check	Rule 5 Section 28	Stick requests must include the number of the player whose stick is to be checked	Clarifies to officials exactly which stick is to be checked
New Foul	Rule 6 Section 1	A new foul has been added. Dangerous Contact - Any action that thrusts or shoves any player with or without the ball who is in a defenseless position. This includes but is not limited to: blind side, head down, out of the visual field or from behind. This is a MANDATORY CARD.	Protect the defenseless player from blind, dangerous play.
Three Seconds	Rule 6 Section 1j	The free position for a three seconds violation will be at the spot of the ball.	Eliminates the excessive penalty for a player who may not be impacting play.
Delay of Game	Rule 7 Section 28	The Delay of Game progression has changed. The first violation shall remain the same. On the next delay of game, the official will show a green & yellow card to the offending player and award the appropriate penalty (major foul). The offending player must leave the field for 2 minutes of elapsed playing time. No substitute. Any subsequent delay of game offense will result in a yellow card for misconduct.	Stronger penalty for a delays.
Goalkeeper Misconduct	Rule 7 Section 31	On goalkeeper misconduct, and there is a second dressed goalkeeper, she must enter the game or the team will have no additional sub.	Clarifies that a goalkeeper shall sub for a goalkeeper or the original goalkeeper stays in. A field player may not sub for the GK.
Critical Scoring Area	Rule 8 - Definition of Terms	The Critical Scoring Area shall be defined by the 12m fan in front of the goal and the area behind the goal between the 12m marks at the goal line extended.	Make the area clearly defined by using existing marks on the field.
Youth 3 seconds in the arc	Youth Rules	Three seconds shall not be in effect for U-9 and below. The players in this area are required to be playing defense as 1 v 1.	More developmentally appropriate to learn beginning defensive techniques

### 2016 USL Womens Lacrosse Rule Changes

Topic	Rule	New Rule	Rationale
Draw	Youth Rules	U-9 and below - the possession of the ball shall alternate after goals and play shall restart at the center	More developmentally appropriate and allows play to be more continuous.
Number of players	Youth Rules	U-11 and below - should play 7v7 (includes gk if there is one) on a modified field	More developmentally appropriate
Stick and Pocket Specifications	Manufacturer's Specification	The USL and the NCAA rules committees are working to provide more specific guidelines for stringing of sticks and the definition of the manipulation of sticks.	Minimize aftermarket changes to sticks and pockets to reduce unfair advantages and provide more specific guidelines for determining legality of sticks and pockets



## Women's Collegiate Lacrosse Associates

2015

### PLAYING RULES

All contests between WCLA member teams shall be played according to US Lacrosse Women's Rules with these exceptions and notations:

- (1) Players in their defending end of the field may run through any portion of the goal circle as long as their team is not in possession of the ball. Only the defensive player who is directly marking the ball carrier within a stick's length may remain in the goal circle while defending.
- (2) Illegal Contact: Initiating crosse-to-body, or body-to-crosse contact is illegal. This call will be based upon the action taken by the player who initiates contact with the crosse. Contact with a crosse in horizontal position shall not be the only basis for this call.
- (3) A player may reach into the sphere to make a safe check. Checks must be controlled, not intimidating or dangerous.
- (4) Games between DI teams must be played with 30-minute stop clock halves. All other games shall be 30-minute running clock halves with a stop clock on whistles in the last two minutes of each half. (Unless there is a 10-goal differential). All games may be played with 30-minute stop clock.
- (5) Each team shall be allowed 3 timeouts during regulation time. Each team shall be allowed 1 timeout during overtime.
- (6) All tie games at the end of regulation shall be resolved using USL overtime procedures.
- (7) The WCLA National Tournament will be played with 30-minute stop clock halves.

## Defense in the goal circle clarifications

When the defense is not in possession of the ball there are two key concepts to remember:

1. Any number of defenders may run through the goal circle at the same time
2. Only one defender who is directly marking the player with the ball may remain in the goal circle. The defensive player legally remaining in the goal circle may be moving or stationary.

The only defender who may "stand" (no movement for more than a second) is a "defensive player who is DIRECTLY marking the ball carrier WITHIN A STICK'S LENGTH".

- 1) If the ball is with an attacker behind the goal, the defender marking her in front of the goal circle CANNOT stand in the goal circle because she is not WITHIN A STICK'S LENGTH. She must be outside the goal circle. Defenders may think that if they are "marking" the player behind, this is enough. No, it is a different rule. If this happens, it should be penalized as a goal circle foul, with a FP on the 8m hash along the goal line, and the defender behind and the penalty lane above the goal line extended is cleared.
- 2) When the ball carrier moves to one side or the other, and the defense moves to adjust her position, she may move THROUGH the goal circle without stopping.
- 3) Only one defender may stand in goal circle on a double team. Even if both are within a stick's length, only ONE can stand in the goal circle.
- 4) A defender standing in the goal circle waiting to see which way the attacker behind the goal is planning to move must react almost immediately and move out from of the circle - keep moving out in the direction she was running when she entered, pivot and move back out the way she came in, step back out into the 8m area. Once the player stops and isn't doing something to get out she can be called for the goal circle foul.

Any defender moving through the goal circle must still abide by all provisions of the obstruction of the free space to goal rule.

A defender who steps into the goal circle to avoid a 3 seconds call may do so provided she exits out of the circle and the arc. If she steps back into the arc, the 3 second count shall continue from the original count.

A ball on the ground or in the air within the goal circle constitutes possession for the defending team. No defensive player outside the circle may reach in to play the ball unless they are directly defending the shooter and have either blocked the shot or checked the shooter's crosse and are playing the ball in the air. The defensive player standing in the circle and marking the player with the ball within a stick's length may also play the ball in the air as a result of a check or blocked shot.

She may also play the ball in the air as a result of intercepting a pass. Should this defender gain possession while in the goal circle, she may:

- 1) Exit with the ball in her possession, or
- 2) Leave the ball in the goal circle as she exists so only the goalkeeper remains, or
- 3) Remain in the goal circle as the deputy, and the goalkeeper exits